



**SAFE AND SOUND CITIES
(S²CITIES) PROGRAMME**

PROGRAMME IMPACT



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DEFINITIONS AND CONCEPTS

SAFETY

The condition of being free from harm or danger, encompassing protection from physical, psychological, social, economic, and environmental harm. It serves as an indispensable foundation for human health, well-being, and development. Additionally, safety emphasizes the prevention and reduction of physical risks associated with the characteristics of spaces and structures, thereby promoting the unrestricted use of these areas by individuals and communities.

YOUNG PEOPLE (IN THE CONTEXT OF THE PROGRAMME)

Individuals in the youth stage (15-24 years), typically spanning from adolescence to early adulthood, actively participate in initiatives and actions related to urban safety and sustainable development in intermediate cities. They contribute to the design, implementation, and leadership of projects to enhance the quality of life in urban environments and promote safety and well-being in their communities. The S²Cities programme believes that young people are agents of change capable of contributing to improving urban safety in their cities. Therefore, the programme emphasizes training and empowering young people to lead initiatives addressing community security challenges.

YOUTH INITIATIVES

Are proactive endeavors spearheaded by young individuals to tackle specific safety challenges they have identified within their urban surroundings. These initiatives are driven by and for the youth, with the overarching goal of enhancing the quality of life for young people in intermediate cities and fostering safer urban environments. They encompass many areas, including safety, civic engagement, emotional well-being, and access to educational opportunities. Youth-led initiatives often strive to empower young people, promote social inclusion, and contribute to the sustainable development of urban communities.

SAFETY CHALLENGE

Refers to a specific issue or situation related to safety in intermediate urban environments. These challenges cover various areas such as physical safety, safety perception, citizen participation, and equity, among other aspects. These challenges represent obstacles or problems that impact the safety and well-being of the youth population in intermediate cities. The S²Cities programme focuses on identifying, addressing, and overcoming these challenges through youth-led initiatives and other actions to improve urban safety in their communities.

PARTNERS AND ALLIES

Refers to individuals, organizations, or entities that collaborate, support, and work in coordination with the programme to achieve common goals related to urban safety and sustainable development in intermediate cities. These partners and allies may include governmental agencies, non-profit organizations, community-based groups, academic institutions, and other stakeholders actively involved in promoting positive change in urban environments. The collaboration with partners and allies is crucial for the successful implementation of initiatives, sharing resources, expertise, and fostering a collective effort to address safety challenges and contribute to the well-being of urban communities.

BENEFICIARIES

Refers to an individual or group that directly or indirectly benefits from the initiatives and actions implemented to enhance urban safety in intermediate cities. Beneficiaries may include youth, caregivers, local communities, local government, private sectors, community-based organizations, and other urban actors who experience improved quality of life, well-being, and safety due to the programme's interventions.

THEORY OF CHANGE

Is the logical construction of how and why the intervention catalyzes change in a particular context. It allows for the construction and materialization of the effects generated by the interventions, through the systematic analysis of the links between activities, outputs, and outcomes, considering the contexts of the communities treated.

SYSTEMS OF CHANGE

It involves actively and collaboratively influencing key factors, fostering a positive environment, and adapting strategies to lay the foundation for a purposeful and successful transformation in the programme city. Key factors include:

1) Policy:

Policies around engagement with young people in urban planning, and or policies around integration of data to better understand systemic urban problems.

2) Practice:

Through capacity building and incentive building to see that policies are enacted effectively, through the provision of tools to enable better practice, and or through provision of concrete examples of effective engagement with young people that has led to safer environments.

3) Resource Flows:

Through agreement with local authorities to assign a participatory budget which is spent based on the opinions and ideas of young people, through engagement with Municipal Urban Bodies to seek greater long term finance availability for municipalities for safer urban environments, and or through engagement with the private sector (CSR budgets).

4) Relationships and Connections:

Between cities within the learning network, between young people and powerholders (e.g.: mayors, commissioners, city planners), other thought leaders, between young people and businesses offering traineeships, etc., by linking in tech providers and other out-of-the-box thinkers, and or the relationship between people and their physical environments.

5) Power Dynamics

By affording young people real decision-making ability through the innovation engine and participatory budgets assigned by supporting cities, by providing an amplifier for youth voices in municipal planning and otherwise (using components 1 and 3 to amplify youth voices regarding what urban safety issues exist, why they exist, and how they can be practically tackled), and or by mobilizing political will for larger scale improvements.

6) Mental Models

Challenge the deeply-held beliefs and assumptions and taken-for-granted ways of operating that maintain the status quo, by demonstrating to young people that they have the capacity to affect real change in their environments, societies and their own lives (personal), and or by showing powerful examples of youth innovation to urban decision-makers to change their underlying beliefs about the capacities of young people.

DEFINITIONS AND CONCEPTS

OUTCOMES

Are the result or effects produced by the actions, process and activities developed. It represents the positive changes or benefits expected to arise from implementing the S²Cities programme. This involves changes in behavior, conditions, and circumstances that contribute to the achievement of safer urban environments for young people in intermediary cities.

PROJECTED IMPACT

Is an ex-post measure of a causal explicative nature that, therefore, explains the outcomes in contrast with the expected results, and the accomplishment of the planned objectives.

RELATIONAL WELL-BEING APPROACH

The Relational Well-Being Framework assesses and addresses well-being in terms of interpersonal and social relationships. This approach recognizes the importance of human connections, the quality of interactions, and social support in shaping the perception and experience of well-being. Instead of focusing solely on traditional indicators of individual well-being, such as physical health or economic status, the Relational Well-being Framework considers how affective relationships, community connection, and social interactions contribute to a fulfilling and satisfactory life.

For S²Cities the effects of safety and security are considered on three drivers of change: personal (opting to change), societal (better connected, more equal), and environmental (more sustainable), which in turn contain inter-linked dimensions of well-being: the material (having enough), relational (being connected), and subjective (feeling good).

a) Personal

The programme's impact within the personal sphere revolves around the individual decision to opt for change and take actions to do so. Dimensions of wellbeing:

- Material: young people gain the ability to identify and address safety risks in their cities.
- Relational: young people engage in inclusive decision-making spaces, collaborating with their community and stakeholders to develop solutions and grassroots strategies.
- Subjective: young individuals feel that their opinions are considered in urban planning scenarios.

b) Societal

The programme's impact within the social sphere revolves around building connections among young people and with the urban actors that interact in their cities. Dimensions of wellbeing:

- Material: manifests in tangible improvements to young people's safety in urban environments.
- Relational: public and private sectors, along with academic and civil society actors, consistently collaborate with young individuals in creating safer urban environments.
- Subjective: young people's safety becomes a priority in urban planning and development spaces.

c) Environmental

The programme seeks to impact environmental conditions resulting from human activities, asserting that youth involvement in urban safety planning can inadvertently prioritize environmental issues, leading to an improvement in environmental conditions for the entire community. Dimensions of wellbeing:

- Material: urban safety enhances environmental sustainability.
- Relational: positive environmental impacts benefit less advantaged cities, localities, and communities.
- Subjective: safeguarding environmental integrity and promoting biodiversity become equally vital for young people's safety in urban settings.

PATHWAYS OF CHANGE

In the S²Cities programme, there are four pathways of change for positive transformation in urban safety and sustainable development in intermediate cities:

Pathway 1: System Understanding

- Engage urban actors to understand safety determinants.
- Establish observable and measurable tools tailored to the specific urban contexts of young people.
- Activities include involving stakeholders in mapping, boosting safety monitoring systems, engaging young people in data collection, and applying 'systems' thinking for analysis.

Pathway 2: Capacity and Empowerment

- Identify capacity gaps by understanding why young people's voices are overlooked.
- Train with urban administration to leverage their tools and experience.
- Develop capacities with young people, empowering them for community decision-making.
- Engage with the private sector to provide valuable experiences and skills development.

Pathway 3: Innovation and Youth-Driven Action

- Facilitate skill generation through constructing solutions to community challenges.
- Develop an innovation incubator with stages like challenge research, ideation, co-design, selection, launch, and implementation support.

Pathway 4: System Change

- Build knowledge to catalyze change through research, advocacy, and engagement.
- Share knowledge to capitalize on and consolidate change.
- Activities include young people acquiring responsibility and a voice, recognizing the role of capacity development, nurturing professional work styles, and adapting the sociopolitical context for effective representation in decision-making.

These pathways encompass diverse strategies, actions, and interventions undertaken by young people, communities, and stakeholders to address safety challenges and contribute to positive change.



SAFE AND SOUND CITIES

PROGRAMME LEVEL IMPACT



CREATING YOUTH ENGAGEMENT PLATFORMS FOR IDEATING AND IMPLEMENTING SAFETY SOLUTIONS IN CITIES

The S²Cities programme, with its unwavering commitment to empowering youth and fostering collaboration, has emerged as a beacon of hope, transforming urban spaces into safer and more inclusive environments. It has successfully cultivated a culture of informed decision-making and active participation among young people across the six global south cities: Envigado, Bandung, Cuenca, Ambato, Naga, and Baguio. By fostering a sense of belonging, self-awareness, and essential soft skills, the programme has empowered more than 320 youth to translate their ideas into tangible project proposals, paving the way for meaningful youth engagement, equipping over 500 young people with the tools to shape the future of their cities through innovative and impactful initiatives.

In parallel, the programme has addressed critical capacity gaps among 59 public sector officers, enabling them to engage with and support young people in developing urban safety solutions. By improving communication and coordination between government officials and young constituents, S²Cities is laying the foundation for sustainable changes in safety and harmonious coexistence.

As a testament to its effectiveness, S²Cities has catalyzed 17 impactful initiatives led by young people. These initiatives, informed by a deep understanding of each city's unique challenges and opportunities, aim to enhance young people's access to and enjoyment of public spaces. By promoting stronger social interactions and fostering vibrant community life, these initiatives break prejudices, interrupt circles of violence, foster employment, and enhance green spaces, all contributing to urban safety and wellbeing.

6

Cities across 4 countries in the global south, where the **programme is being implemented.**

16

Global learning network cities, whose local governments have shown an interest to collaborate and co-learn with S²Cities.

20

Global and local implementation, management and funding **partners.**

15

Events where programme learnings were shared with other urban stakeholders.

1

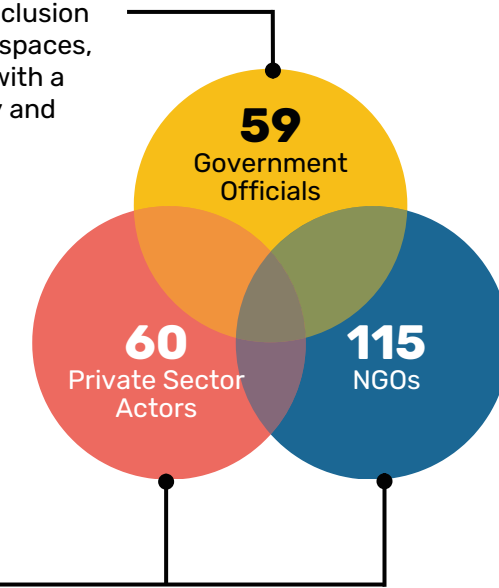
S²Cities Global Convening event organised, engaging 350 participants in Virtual Reality and 500 in-person attendees across programme cities, fostering urban innovation and learning exchange among key stakeholders.



Received training in areas such as inclusion of young people in decision-making spaces, formulation and execution of plans with a focus on young people, urban safety and environmental sustainability, through workshops.

URBAN STAKEHOLDERS ENGAGED

Committed to the programme by attending local grantee activities, mentoring youth innovators, and serving as a bridge between youth, private and public sector urban stakeholders.



7

Youth Hubs, including three mobile ones, are established in programme cities, in collaboration with young people and city governments. One hub is currently under construction. These spaces are designed for young individuals to **gather, engage in activities, innovate, and collaborate.**



YOUTH ENGAGEMENT AND EMPOWERMENT

485

Young people empowered through skill enhancing activities like workshops, training, mentoring, and skills development, equipping them with the tools to engage in their communities and lead safety initiatives in their cities.

4145

Young people involved in other programme activities, for instance in the collection of data in the system understanding stage and for communications in the scaling systems stage.

320

Young people participated in innovation challenges in 2 rounds in Bandung and 3 rounds in Envigado.

17

Winning youth initiatives, tackling safety issues like Placemaking, Education, Gender-based violence, Human rights, Bullying, road safety etc.

90.4%*

of young people identify as being empowered due to the programme development.

74%*

Of young people enhanced their ability to advocate for attention and essential services from public sector officers to address their safety and well-being concerns.

50.7%*

Of young people plan to actively participate in city planning and decision-making spaces.

IMPROVING YOUNG PEOPLE'S SAFETY AND WELL-BEING IN URBAN ENVIRONMENTS

71.2%*

Of the young people involved in S²Cities programme have identified a marked improvement in their cities' security.

11.5%*

Of young people feel safer due to the programme's implementation.

30%*

Average reduction in the objective unsafety indicators seen in the pilot cities.

*From S²Cities programme outcome survey (Mar - Jun 23), with 103 young people who participated in implementation in Bandung and Envigado.

S²CITIES' CONTRIBUTION TO SYSTEMS CHANGE

Policy

Practice

Resource flows

Power Dynamics

Relationships & Connections

Mental Models

POLICY

The cities participating in the programme have made progress, or are interested in addressing youth safety and well-being through stronger policies and programmes. Their interest in working with this programme is to strengthen the existing structures and/or develop policies to further empower the youth and promote inclusivity in decision-making.

Local government officers are learning how to engage and establish dialogue with young people as they participate in the programme, so as to better understand how they perceive urban safety and how to address their needs.

The Mayor of Ambato, Ecuador, expects that young people at the urban fringe (mostly indigenous youth) become aware of the existing policies and government structures, and find an opportunity, through this programme, to work closer with the city's councils and exercise their democratic right to participate.

Youth-driven technological solutions are being adopted by local governments to inform their decision-making processes.

The Ushahidi GIS Platform - developed to collect baseline data for the programme has been adopted by the local government in Bandung to inform the policy design of their Livable City initiative. The platform enables the collection, visualization, and mapping of data from various sources in real-time. Bandung's government is supporting the training of 20+ local officers to learn and manage this platform.

Local governments are embracing participatory design processes to engage youth in infrastructure development.

Participatory approach with young people and government in Naga for the rehabilitation and design of the Youth Hub will serve as an official model for other municipal infrastructure projects, backed by an Executive Order.

The programme has resulted in the establishment of policy platforms dedicated to safeguarding human rights.

In Envisado, a human rights roundtable was established involving young people, the local government, private actors, NGOs, and multilateral organizations dedicated to the rights of transient populations (homeless individuals, street vendors, and street artists). This active platform proposes policy changes to enhance the protection of human rights for the transient population in both the municipality and nearby areas.

PRACTICE

Youth-led innovations in public space were collaboratively developed with various urban stakeholders, ensuring that the outcomes benefit and enhance the lives of all residents.

The successful placemaking project led by the Ruang Ketiga team brought to life an underutilized public space through active collaboration with the government, surrounding community and youth, and private sector organizations. The project was officially recognized as a community hub by the local government in Bandung. S²Cities served as a valuable business incubator, enhancing the skills of talented young individuals to address social issues in urban areas.

In Envisado, two innovative projects closely collaborated with the local government to reclaim and revitalize underutilized public spaces. One initiative, 'Flow and Bars,' involved young people promoting healthy habits and community use of public spaces through engaging in bar sports. The project actively participated in the Public Space Festival organized by the municipality of Envisado. The 'Con El Lienzo Al Viento' initiative focused on developing educational and cultural activities to encourage the use of underutilized public facilities.

The S²Cities programme explored innovative tools to inform youth engagement processes and strengthen collaboration between actors.

In Envisado, local partner Fundación Mi Sangre (FMS), and the local government collaborated to adopt a stakeholder mapping methodology, supported by EAFIT University (URBAM). This initiative aimed to identify key actors and relationships to enhance placemaking practices in the city.



RESOURCE FLOWS

Local governments and private sector entities are pooling human, material, and financial resources to champion and address the ideas and needs of the youth.

Establishing youth innovation hubs within cities is a pivotal aspect of the S²Cities programme. These hubs are envisaged as dynamic spaces for young individuals to gather, participate in activities, innovate, and collaborate. The Baguio city government has pledged to allocate funds for the development of the Philippines' inaugural youth innovation hub - SIGLAT (Synergize, Innovation, and Gravitare Leadership Towards Adaptive Technologies). This commitment also encompasses the provision of two full-time trained professionals to support, guide, and mentor young people at the hub. In Naga, the local government has mobilized resources to aid in the rehabilitation of the Youth Hub site, supplementing the funds provided by the programme.

Through mentorship programmes (featuring mentors from the public and private sectors) implemented in Bandung and Envisado (as well as new cities), the programme addressed the skills gap in formulating and implementing projects among young people. Participants practiced reading their context, identified problems, set objectives, defined activities, engaged relevant stakeholders, and measured results. Strategic mentors, including local implementers, supported the transformation of youth needs into concrete proposals, encouraging participants to move from complaints to embracing the power to propose solutions. The initiatives developed by the youth integrated art, culture, political and citizen training, environmental care, violence prevention, and intergenerational collaboration.

Photo Credits: SIGLAT - Baguio Youth Innovation Hub



S²CITIES' CONTRIBUTION TO SYSTEMS CHANGE

Policy

Practice

Resource
flows

Power
Dynamics

Relationships
& Connections

Mental Models



RELATIONSHIPS AND CONNECTIONS

The relationship and trust between young people and local governments have improved. Local government officers have the spaces to engage in direct interactions and receive valuable feedback from young individuals, enabling them to grasp their unique needs, aspirations, and obstacles.

The programme has created spaces for local government officers to directly engage with and gain valuable feedback from young individuals, facilitating a better understanding of their needs, aspirations, and challenges. Moreover, it has enabled the co-creation of initiatives addressing young people's safety concerns and aligning with the city government's priorities.

World Resources Institute (WRI) Indonesia, the local partner in Bandung, facilitated collaboration between the Bandung Public Works Agency and young people to develop ideas enhancing public safety. This partnership resulted in the evolution of the concept, shifting from establishing a low-carbon emission zone in Cibadak to reactivating an underused public space. The initiative aligns with the government's priority of creating more green spaces.

In Envisado, FMS initially encountered a challenge with young people distrusting the local government, leading to reluctance in innovation collaboration. Over a span of more than two years, the programme worked to create spaces fostering trust between both parties. As a result, the programme has successfully facilitated at least four innovations that involve close collaboration between young people and local government agencies (cohort 1 and 2).

The S²Cities Global Convening marked a significant learning event, uniting diverse stakeholders such as young people, implementing partners, city officials, academics, and civil society to discuss and share knowledge on urban safety and youth wellbeing. In doing so, it fortified relationships and connections around the agenda of youth safety, extending its impact not only locally but also on a global scale.

POWER DYNAMICS

Youth are empowered to confidently express their needs and ideas, actively participating in public policy discussions.

Through workshops, dialogues, and trust-building activities, young participants cultivated a deeper connection with their surroundings, identifying actors, problems, potentials, and public spaces. This strengthened connection has empowered them to build alliances with the public, private sectors, and civil society to support their initiatives, as evidenced by the innovations proposed in the two rounds held in Bandung and Envisado.

In Envisado, programme participants took the initiative to organize and moderate the first debate during the Envisado Mayor elections in October 2023. Many S²Cities fellows are part of Envisado's youth council and they actively voice opinions and advocate for youth safety.



MENTAL MODELS

The programme has shifted perceptions about young people, emphasizing their role as innovators and leaders of tomorrow.

In Envisado, youth participants in the programme took the initiative to design and organize a Public Space Festival during Envisado's Youth Month in September 2022. The festival, produced by young individuals with support from the Municipality and FMS, provided a platform for discussions on public space in the city. It encouraged young people to share ideas for improving public spaces with the community and offered a stage for showcasing their cultural and artistic talents. This initiative aimed to foster a sense of ownership for both the festival and the public space.

Inspired by the S²Cities programme, the Baguio City Government has launched an initiative supporting innovations by young people, allocating a funding of 125,000 CHF for this purpose. The programme will adopt S²Cities methodologies, focusing on changing systems, capacity building, innovation, and scaling. In a recent development, they convened a Baguio Innovation Meeting, uniting government agencies, academics, and civic organizations to establish the Baguio Innovation Alliance.

PROJECTED PROGRAMME IMPACT

IN 5 YEARS

9

Intermediary cities across different countries where programme interventions are assumed to be implemented in 5 years, based on current results and lessons learned from this initial phase of the programme. **1 youth hub per city** is also envisioned.

YOUTH PARTICIPATION IN 5 YEARS

7650

3600

would participate in capacity building activities and innovation challenges.

4050

would participate in other programme activities such as research, mentoring, communications and others.

STAKEHOLDER ENGAGEMENT IN 5 YEARS

810

315

Urban administration officials will be trained across the 9 cities.

225

Private sector actors will be engaged in different activities and stages of implementation including, MOUs, youth mentoring and assistance to capacity-building activities developed by local grantees.

270

NGOs and community-based organizations will be involved in different activities and implementation phases, including MOUs, youth mentoring and assistance to training activities developed by local grantees.

YOUTH-LED INITIATIVES IN 5 YEARS

42

Estimated youth-led initiative that the programme could support; this means that at least two innovations per city will be directly funded by the programme each year.

1680

Projected beneficiaries who will be benefited from the implementation of these youth-led initiatives across the cities.



IMPACT ON URBAN SAFETY INDICATORS

60%

Young people participating in the programme estimated to perceive an **improvement in the safety of their cities**.

12%

More safer in their cities is how young people will feel as compared to when they initially joined the programme.

15%

Average **reduction in objective unsafety** indicators in the 9 cities.

IMPACT ON YOUTH EMPOWERMENT AND PARTICIPATION ON DECISION-MAKING SPACES INDICATORS

70%

Young people participating in the programme are estimated to identify themselves as **being empowered due to the programme development**.

60%

Young people participating in the programme are estimated to **enhance their ability to advocate for attention and essential services from public sector** officers to address their safety and well-being concerns.

50%

Young people participating in the programme are estimated to actively participate in city planning and decision-making spaces.

At least **one youth organization** is estimated to be strengthened each year in each city. At the end of the 5 years of implementation we would have **45 youth organizations with greater capacities** to participate in decision-making spaces and to lead actions to solve safety issues in their cities.

Assumptions for Projected Impact:

- Foundation Botnar continues to support the programme financially as well as through strategic advice.
- Foster long-term sustainability of youth-led initiatives in urban safety, necessitating consistent support from local authorities and key stakeholders.
- Maintain and strengthen youth engagement in urban safety decision-making by securing ongoing acknowledgment, listening, and support from local authorities and key actors.
- Sustain active youth participation and attract new collaborators to the programme.
- Successfully adapt the programme model to new cities, considering their unique contexts.
- Ensure the continuation of an enabling environment for public-private partnerships.



ACHIEVEMENT OF PROGRAMME'S YOUTH LED-INITIATIVES

Data for Round 1 Initiatives in Envigado and Bandung

20

Young People leading the implementation of innovations (12 women and 8 men).

21

Public sector actor engaged in the implementation of innovations.

39

Private and civil society organizations engaged in the implementation of innovations.

10,257

People positively impacted by the innovations (3,057 Direct and 7,200 Indirect).

44,124
CHF

Amount of co-funding invested in the innovations.



PROJECTED IMPACT OF INITIATIVES

IN 3 YEARS

82,158

Total number of people expected to be **positively impacted by the innovations** in the next 3 years (15,375 direct and 66,783 indirect).

362,050
USD

Expected **economic impacts of innovations** in the next 3 years (this estimate was based on the potential economic impact of innovations with indirect economic objectives, such as the JAJAKA platform and the Veo Veo lab project).

649

New jobs created (this estimate is based on strengthening the MSMEs of young people who join the JAJAKA app).

1,700

Tons of carbon sequestration rate expected to be generated by the implementation of innovations (this estimate is based on the 34-hectare reserve, La Morena, where conservation activities are being strengthened by Veo Veo Lab, Envigado).



WINNING YOUTH INITIATIVES YEAR 1

ENVIGADO, COLOMBIA AND BANDUNG, INDONESIA

City, Country	Initiative name	Urban Problem	Safety Solution Summary
Bandung, Indonesia	Ruang Ketiga	Underutilization and lack of safety in the city's open spaces	Working towards recognising placemaking opportunities in the city and creating awareness by holding events, inviting the private sector collaboration and advocating with public sector to improve existing spaces.
	Jajaka	Lack of interest in entrepreneurship and support to MSMEs	Developing a digital application-based business service that seeks to improve the business development of MSME communities in Bandung.
Envigado, Colombia	Vevo Vevo Lab	Disconnection between nature, culture and humans	Aims to mitigate the threats to Envigado's natural ecosystems by building awareness and organising interpretive tours to train the children, adolescents, youth, and adults of the region.
	Casa Crea	Inadequate support for children of incarcerated parents	Champions the belief that incarcerated individuals can reshape their destinies through art, humanity, and cognitive therapy, fostering their reinsertion and resocialization into society.
	Flow and Bars	Discrimination experienced by young people practicing alternative sports	Promoting new sports trends to address the underutilization of the city's sports venues and to strengthen protective factors for young people.
	Por Ahí Derecho	Street Harassment	Generate awareness about street sexual harassment as a form of sexual violence in Envigado.
	Parchate Con La Calle	Invisibility of the transient population in the city	Establish a dialogue platform with the transient populations (street dwellers), in selected locations of the city.
	Con El Lienzo Al Viento	Underutilization of public facilities for educational and cultural purposes	Turning underutilized public buildings and spaces in Envigado into places for learning and culture.

WINNING YOUTH INITIATIVES YEAR 2

ENVIGADO, COLOMBIA AND BANDUNG, INDONESIA

City, Country	Initiative name	Urban Problem	Safety Solution Summary
Bandung, Indonesia	Amreta	Foodwaste ending up in landfill sites	Working closely with communities to create maggot houses to treat organic waste.
	IDE	Bullying	Bersuara is a bullying reporting platform focusing on recovery of victims of bullying using Judith Herman's approach.
Envigado, Colombia	Urban	Mismanaged and lack of well-designed urban spaces for community use	With limited public spaces, using tactical urbanism and design charrettes to create zones for public use in Kopo village.
	Sí Paz	Bullying	Reduction of violent actions (bullying and hate speech) in the educational sector of the municipality of Envigado through a methodology with a restorative approach.
	More Than Pikes	Illegal stunt driving on roads	Aims to address the stigma around motorbike stunt riding and promoting the safety and legitimacy of the sport.
	Weaving Stories	Lack of public space appropriation	The appropriation of a public space in a neighborhood through a tactical urban planning strategy that strengthens the intergenerational social fabric, environmental awareness, healthy coexistence and security.
	Life and Noise	Noise Pollution	Raise awareness among young people about noise pollution in the Municipality of Envigado.
	<i>Barrios Vivos*</i>	Lack of inclusive public spaces	Design community spaces that promote intergenerational interactions.
	<i>Galería A Pie*</i>	Graphic artists seen as nuisance	Raise awareness about urban graphic artists and their role in the transformation of public spaces.

*Recently announced as winners in the 3rd cycle of implementation in Envigado

RUANG KETIGA

BANDUNG, INDONESIA



[instagram.com/kamiruangketinga/](https://www.instagram.com/kamiruangketinga/)



SAFETY CHALLENGE



The underutilization and lack of safety in the city's open spaces, attributed to inadequate enforcement, the prevalence of illicit activities like drug trafficking, and potential security threats.

THE INITIATIVE

The Dibawahjembatan Youth Community (formerly Team Rhino) endeavors to optimize the use of the city's public spaces and build a sense of community among visitors and locals in the city's parks by employing placemaking strategies, hosting events, engaging with the community and local government, and collaborating with the private sector. During the pilot phase, the primary focus was on transforming the underutilized space under Pasopati Flyover into lively and inviting public spaces for the youth in Bandung city. The initiative is now institutionalised into Ruang Ketiga, a non-profit organization committed to creating inclusive public places for the society.

Team Ruang Ketiga
Team of 4 young people including 2 men and 2 women



Placemaking empowers us to forge stronger bonds between individuals and the spaces they share, fostering collaboration in shaping public realms that maximize communal benefits, while respecting the unique physical, cultural and social characteristics that define a place and drive its appropriation.

Is the initiative operational after the programme support has ended?

YES

Scaleup Plans : The strategy going forward involves sustaining the events at Taman Film Festival and Futsal Field and revitalizing additional public spaces in the city.

ACTIVITIES

Community Engagement involving the community through questionnaires, group discussion to reimagine the public spaces.

Physical changes and repairs at Taman Film and Bawet Futsal Field : Improving services such as trash bins, adequate lighting, and usable toilets.

Hosting events to reactivate the public spaces : Key events included tutoring sessions, awareness campaign regarding the importance of sustainable public places, aerobics and futsal tournament and a community festival to encourage local SMEs.

PARTNERS & ALLIES

Government Organisations (5)

- Head of Urban Village of Tamansari
- Water Resources & Public Work Agency
- Youth and Sport Agency

Private and Civil Society Organizations (27)

- Institut Teknologi Bandung (Institution)
- Meraki Asa (Community)
- Kompas (Media Partner)
- CIMB Niaga (Private sector)

BENEFICIARIES

84

Community organization members engaged through the English Day.

628

Young people participated in the Tutoring Sessions, Saujana Events, and others.

125

Young people, community members, and SME owners participated in Community Festival.

125

Local women participated in aerobics sessions.

1,000

Visitors during May-June 2023

OUTCOMES



There is a noticeable improvement in the quality of public environment and communities' utilization of public spaces.

Youth organizations have **a space to connect** and conduct training and workshops.

Government stakeholders **acknowledge the positive impacts of youth initiatives in enhancing safety** and fostering productive utilization of public spaces. The improved public space site is recognized by the city as an official hub for youth activities.

PROJECTED BENEFICIARIES (3 YRS)

4,005

New public spaces are renovated (Teras Cihampelas, Skate Park, Cihampelas Skywalk, Modern Market), directly engaging with youth groups and communities and collaborating with them to host monthly and annual community events like **sporting and cultural events, festivals, and urban farming**.

PROJECTED IMPACT

32,610

residents near the park will benefit from improved public space. Among them, approximately 35%, i.e 11,414 will be young users.

IMPACT PATHWAYS

CONTRIBUTIONS TO SYSTEMS OF CHANGE

Policy	Practice	Resource flows
Power Dynamics	Relationships & Connections	Mental Models

RELATIONSHIPS AND CONNECTIONS:

Strengthened the relationships of young people with their physical environment and power holders through community appropriation of public spaces.

PRACTICE:

Offers a concrete collaborative model of revitalizing abandoned public spaces through community engagement, programming and events.

MENTAL MODELS:

The transformation of an abandoned public space set a powerful example of youth led action that improved decision-makers' perception of young people's capabilities.

CONTRIBUTIONS TO RELATIONAL WELL-BEING DRIVERS AND DIMENSIONS

	Material	Relational	Subjective
Personal	✓	●	✓
Societal	✓	✓	●
Environment	●	●	✓

Assumptions:

The initiative continues for three years by securing additional co-funding. Continued enthusiasm from the youth for events and festivals, along with ongoing active participation from the community in the festivities.

JAJAKA

BANDUNG, INDONESIA

JALAKOTEKU
X
JAJAKA

FOOD &

BEVERAGE



instagram.com/jajaka.official/



SAFETY CHALLENGE



The lack of interest in entrepreneurship among the Bandung community, particularly the youth, attributed to the perceived high risks associated with small business failures.

THE INITIATIVE

JAJAKA, a digital application-based business service, targets the advancement of micro, small, and medium enterprises (MSMEs) run by young entrepreneurs in Bandung. It empowers young entrepreneurs with various tools encompassing technology, business expertise, and spatial analysis, enhancing their ability to thrive in a competitive market and sustain MSMEs within the city. The digital platform serves three primary functions: providing business consultations for users, suggesting suitable business locations, and facilitating connections between franchisors and users/customers.

Team Jajaka

Team of 5 young people including 2 men and 3 women



We partnered with CIMB Niaga's Kejar Mimpi community fair, allowing us to promote JAJAKA to a wider audience of young people. To expand our user base, we collaborated with the Paguyuban Karya Salemba Empat event, where we engaged with groups of housewives in Cisu who are home-based business entrepreneurs.

Is the initiative operational after the programme support has ended?

YES

Scaleup Plans: **Jajaka 2.0 will seek co-funding and focus on Franchise feature that has the most potential at this time.**

ACTIVITIES

Development of the app: Collaborated with different public, private and academic actors for the development and pilot implementation of the JAJAKA application.

Socialization and Dissemination of the app: The application was promoted through digital marketing on social platforms such as Instagram, as well as through conventional methods like community and business events.

PARTNERS & ALLIES

Government Organisations (1)

- Kampong Dago Pojok Bandung City Government

Private and Civil Society Organizations (6)

- IT Incubator HMIF ITB
- Pratisara Bumi Foundation
- Digital Jabar
- Karya Salemba Empat organization
- PT. Geo Environmental Analytics
- PT Madani National Capital

BENEFICIARIES

100

Young people participated as early adopters of JAJAKA app.

50

User testers of JAJAKA app, as the initiation of building youth's own enterprises.

20

Young housewives not engaged in productive activities trained in entrepreneurship, in collaboration with Karya Salemba Empat Organization.

OUTCOMES



Private sector and industry leaders **recognize the potential of young people as future-tech entrepreneurs.**

The **app broadened its user base**, extending beyond Bandung to include neighboring cities.

PROJECTED BENEFICIARIES (3 YRS)

1,066

With a sustained **annual increase of 60% in the number of app users**, in the next three years of operation, the app is projected to connect 826 more individuals within its network.

Organizing **four annual entrepreneurship training sessions**, with a focus on women, and with 20 participants per session, is expected to inspire 240 individuals to venture into entrepreneurship within a three-year period.

PROJECTED IMPACT

In three years, the JAJAKA application is expected to have 926 active users, with 70% of them being MSMEs. Assuming that the app helps MSMEs boost their revenues by 25% and create one job each, the impact will be:

162,050 USD

Increase in MSME Revenue

648

New jobs

Assumptions

The initiative continues for three years by securing additional co-funding. Ongoing awareness campaigns aim to attract a growing number of young users. Collaborations with organizations like Karya Salemba Empat are expected to successfully train women in entrepreneurship. User and evaluator feedback will drive continuous application improvement. Citing an Inter-American Development Bank study, it's anticipated that JAJAKA can contribute to job creation in Bandung by supporting MSME growth, given that MSMEs generate 70% of jobs in Latin America.



Guiding the Jajaka team, I was impressed by their eagerness to learn. Despite lacking formal education in spatial-related fields, they were curious about spatial analysis and its use in the development of their MSME application. Ongoing support to similar youth initiatives is crucial to foster innovation in the city!

-Muhammad Zayyan Afwani, Private Sector

IMPACT PATHWAYS

CONTRIBUTIONS TO SYSTEMS OF CHANGE

Policy	Practice	Resource flows
Power Dynamics	Relationships & Connections	Mental Models

RELATIONSHIPS AND CONNECTIONS:

As a tech solution, the app aims to connect franchisors and enterprises with users/customers.

PRACTICE:

JAJAKA app is an important tool that aims to improve the business development of MSMEs in Bandung.

CONTRIBUTIONS TO RELATIONAL WELL-BEING DRIVERS AND DIMENSIONS

	Material	Relational	Subjective
Personal	●	●	✓
Societal	●	✓	●
Environment	●	●	●



FLOW AND BARS

ENVIGADO, COLOMBIA



SAFETY CHALLENGE



Discrimination experienced by young people practicing alternative sports, such as Parkour, when using sports spaces in Envigado, leading to the underutilization of public spaces.

THE INITIATIVE

Flows and Bars promotes new sports trends to address the underutilization of the city's sports venues and to strengthen protective factors for young people. By fostering sports trends like barbell sports, street workout, and parkour, it aims to increase the utilization of sports venues and counter the stigma faced by young people engaged in these activities. Flows and Bars seeks to create a supportive environment for sports enthusiasts and encourage the broader community to embrace diverse sporting activities. The initiative is led by 2 young men and is part of the Trazar - Parkour Academy.



Estiven Cano
Youth Partner
Flow & Bars



Thanks to these initiatives, young people are being heard more. After implementing our initiative, we received invitations to various public spaces that were initially inaccessible to us. Government entities and the community are increasingly interested in youth-led projects that can improve safety and yield positive outcomes.

Is the initiative operational after the programme support has ended?

YES

Additional support that the initiative received
Financed activities by ads on competition t-shirts.

ACTIVITIES

Trainings: Workshops to educate young people about street sports, focusing on safe techniques and sports ethics.

Street Workout Seedlings in Educational Institutes: Providing a structured environment to learn physical skills and foster values such as teamwork and self-confidence.

Competitions in Public Spaces: Sports competition events making use of Envigado's underutilized sports venues. This allowed young athletes to demonstrate their skills and for the community to learn more about these new sports trends.

PARTNERS & ALLIES

Government Organisations (2)

- Mayor's Office, Envigado
- Inder Envigado, Recreational Institution

Private and Civil Society Organizations (2)

- Slack Art Corporation
- EVG Extreme Corporation

BENEFICIARIES

1,000

Young people engaged through seedlings in educational institutions.

100

Athletes of different ages participated in the competitions.

40

Young people participated in the workshops on street sports safety and practice.

10

Educational institutions have initiated the establishment of street workout seedlings.

150

People participated as spectators in the sporting competition.

OUTCOMES



Youth developed enhanced leadership and communication skills, fostering improved relations with urban stakeholders.

Communities and public authorities and have observed the positive effects of youth innovation in enhancing safety within public spaces.

Government actors witnessed a shift in mindset, acknowledging the potential of young individuals in enhancing and utilizing public spaces.

PROJECTED BENEFICIARIES (3 YRS)

1,780

Hosting **2 annual sports competitions** with 100 athletes in each event. Assuming 40% retention the events will engage 400 athletes and 600 spectators.

Conducting **4 annual workshops** educating 480 young individuals in 3 years.

Establishing Parkour and **Street Workout programmes in 2 schools** annually, engaging 300 students over three years.

PROJECTED IMPACT

If Flows and Bars attract **1,780 people through their public space activities** and inspire young observers from neighborhoods surrounding sports venues (12% of 18,630 residents), assuming half of these youth are inspired, the impact would be an additional:

2008 young people as public space users.

IMPACT PATHWAYS

CONTRIBUTIONS TO SYSTEMS OF CHANGE

Policy	Practice	Resource flows
Power Dynamics	Relationships & Connections	Mental Models

RELATIONSHIPS AND CONNECTIONS:

Engaging in sports communities provides a constructive alternative for young people to be part of a group, steering them away from the allure of joining gangs. It also strengthened their relationships with their physical environment and power holders.

MENTAL MODELS:

Transformed urban stakeholders' perceptions of how young people inhabit public spaces and their abilities to successfully lead community projects.

CONTRIBUTIONS TO RELATIONAL WELL-BEING DRIVERS AND DIMENSIONS

	Material	Relational	Subjective
Personal	✓	✓	✓
Societal	●	✓	●
Environment	●	●	●

Assumptions:

The initiative continues for three years by securing additional co-funding. Forming partnerships with educational institutions is crucial for successful school initiative implementation. Consistent meetings with school administrators and teachers are conducted to promote student participation. As per a University of Michigan study, individuals residing near public spaces are 50% more likely to engage in exercise compared to those who do not.

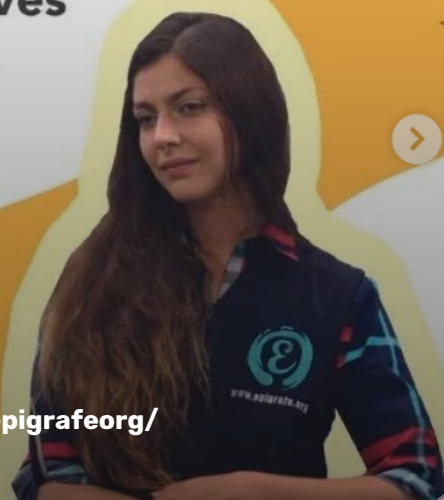
Casa Crea embraces families with members in the incarceration system, improving their lives through creative and artistic workshops. It is a new opportunity for families who believe in peace and reconciliation

CASA CREA

ENVIGADO, COLOMBIA



instagram.com/epigrafeorg/



SAFETY CHALLENGE

The absence of sufficient support systems for children and caregivers impacted by the incarceration of their parents—resulting in severe mental and emotional challenges in coping with the absence of their imprisoned mother and/or father.



THE INITIATIVE

The Casa Crea initiative strengthens support for children and caregivers impacted by parental incarceration, with the goal of preventing children and youth from being ensnared in the same negative cycles as their incarcerated relatives. Departing from the knowledge that children are severely affected by the separation from parents, and that this precedent influences their chances of being introduced into criminal activity and incarceration in adulthood, this initiative strives to empower both children and caregivers with essential tools to navigate the trauma associated with having family members in prison. This involves equipping caregivers with education in financial management, emotional intelligence, and assertive communication.

The initiative is spearheaded by a young woman who does voluntary work at a female prison.

ACTIVITIES

Intramural workshops aimed at crime prevention and family reintegration (musical production and composition, literary workshop, clothing design, weaving).

Ten workshops with the Siembra model for boys and girls, daughters of persons deprived of their liberty, and their caregivers.

PARTNERS & ALLIES

Private and Civil Society Organizations (3)

- Epígrafe Corporation: adopted and supported the development of the initiative.
- Mayún company: an ally in the commercialization of the products made by the workshop participants.
- True and Reanudando

Assumptions
Participants will have ongoing access to essential resources for intramural workshops and the creation of high-quality audiovisual content. Support and collaboration from prison institutions and external organizations will facilitate the implementation of workshops and content dissemination. Casa Crea aims to achieve a 40% reduction in the recidivism rate of children with incarcerated parents, a 20% decrease in stress and anxiety levels for caregivers, and a 20% improvement in their financial situation.

Programme Funding

3,848 CHF

Funding Duration

12 Months

Is the initiative operational after the programme support has ended?

YES



This initiative helps express pent-up emotions. It has helped me connect better with my son who got out of jail and with who is still there!

-Olga (60 yrs)

Besides healing our wounds, they help us to strengthen homes and wait for loved ones who are missed so much!

-Yurani (35 yrs)

BENEFICIARIES

20

People, including children of prisoners and their caregivers, participated in workshops using the Siembra model.

30

People deprived of their liberty engaged through intramural workshops aimed at crime prevention and family reintegration.

6,000

Indirect beneficiaries reached through informative audiovisual content for crime prevention and visibility of the prison reality.

OUTCOMES



Individuals deprived of their liberty are empowered to **cultivate positive and diverse relationships** with themselves, their families, and segments of civil society.

Children and caregivers are empowered to recognize their transformative potential, fostering visibility and **breaking the cycles of violence perpetuated across generations.**

PROJECTED BENEFICIARIES (3 YRS)

250

100 people, including children of prisoners and their caregivers, are expected to participate in workshops using the Siembra model.

Additional 150 persons to be involved in **intramural workshops** aimed at crime prevention and family reintegration.

PROJECTED IMPACT

12,000

Individuals reached through the creation and dissemination of **informative audiovisual materials** for crime prevention

125

Individuals experiencing **enhanced mental health each year**, assuming Casa Crea succeeds in enhancing the mental well-being of 50% of the children and caregivers utilizing its services

40%

Potential **reduction in children with incarcerated parents from engaging in criminal activities**, annually

IMPACT PATHWAYS

CONTRIBUTIONS TO SYSTEMS OF CHANGE

Policy	Practice	Resource flows
Power Dynamics	Relationships & Connections	Mental Models

RELATIONSHIPS AND CONNECTIONS:

Casa Crea is dedicated to building societal connections for the population deprived of liberty, providing supportive spaces for them, their children, and caregivers.

MENTAL MODELS:

Through artistic and cultural workshops, CASA CREA generates awareness on crime prevention and challenges deeply-held negative beliefs and assumptions within these circles of care.

CONTRIBUTIONS TO RELATIONAL WELL-BEING DRIVERS AND DIMENSIONS

	Material	Relational	Subjective
Personal	✓	✓	●
Societal	●	✓	●
Environment	●	●	●

VEO VEO LAB

ENVIGADO, COLOMBIA



[instagram.com/veoveo.lab/](https://www.instagram.com/veoveo.lab/)

SAFETY CHALLENGE



The insufficient knowledge among the population about the interconnectedness between urban and rural environments, coupled with inadequate management of natural resources.

THE INITIATIVE

Vevo Vevo Lab strengthens and orchestrates initiatives dedicated to promoting the care, conservation, and protection of rural land, natural resources, wildlife, and archaeological heritage surrounding the city. This endeavor seeks to elevate public awareness regarding urban processes and their impacts on rural areas, ultimately bridging the gap between nature, culture, and humanity. The anticipated outcome is an enhanced understanding of the interdependence between urban and rural environments, instilling a sense of responsibility and care among the populace as well as an understanding of the values that nature - and the youth's interaction with it - bring to society's wellbeing. Vevo Vevo Lab is initiated by 3 young women.

ACTIVITIES

Capacity-building and territorial tours in Envigado : Creative awareness-raising workshops open to the population on ancestral knowledge, archaeological heritage and awareness of the importance of caring for natural resources surrounding Envigado (namely the 34-hectare reserve La Morena).

Educational campaigns on social media

Dialogue table with stakeholders from the territory (public sector and environmental collectives)

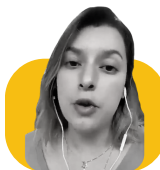
Programme Funding

3,858 CHF

Funding Duration

7 Months

Lina Maria Gil,
Youth Partner,
Vevo Vevo Lab



Through workshops and tours, we highlight the environmental impacts of urbanization. By building academic and institutional partnerships, our goal is to increase community awareness, inspiring individuals to transform daily practices and contribute to the protection of our soils and rural areas.

Is the initiative operational after the programme support has ended?

YES

The initiative is instituted into an NGO.

PARTNERS & ALLIES

Government Organisations (5)

- Envigado's Secretary of Environment and Agricultural Development
- Envigado's Secretary of Culture
- Envigado's zonal committees, instances of citizen participation, Envigado

Private and Civil Society Organizations (2)

- Sofasa, private company
- Boticario, Candle shop.

BENEFICIARIES

25

Urban stakeholders (public sector and environmental groups) involved in discussion tables about conservation of natural resources.

100

People participated in territorial tours in rural areas in Envigado.

265

People engaged in capacity building activities such as workshops and environmental forums.

OUTCOMES



Communities are **more aware about the crucial link between environmental sustainability and urban safety**, fostering a reconnection between nature, culture, and humanity within the community.

Urban stakeholders acknowledge the pivotal role of environmental sustainability in ensuring urban safety. This has fostered **proactive collaboration and strategic planning to mitigate social conflicts and environmental risks**, such as floods, water scarcity, and landslides.

PROJECTED BENEFICIARIES (3 YRS)

5,171

Engaging 299 urban stakeholders in **discussion tables about conservation** and natural resources in Envigado.

Offering **territorial tours** in rural areas in Envigado to 1,028 people.

Engaging 3,844 people through **capacity building activities such as workshops** and environmental forums.

IMPACT PATHWAYS

CONTRIBUTIONS TO SYSTEMS OF CHANGE

Policy	Practice	Resource flows
Power Dynamics	Relationships & Connections	Mental Models

PRACTICE:

Developing new methods and perspectives for understanding and engaging with natural environment underscoring the initiative's dedication to preserving the natural and archaeological heritage.

MENTAL MODELS

Introduced innovative approaches of shaping the territory from an environmental standpoint.

CONTRIBUTIONS TO RELATIONAL WELL-BEING DRIVERS AND DIMENSIONS

	Material	Relational	Subjective
Personal	✓	●	●
Societal	●	✓	●
Environment	●	●	✓

PROJECTED IMPACT

 Assuming the 34-hectare reserve is conserved

5,000

visitors per year

200,000 USD

in revenue generated for local communities

1,700 tons

Carbon dioxide sequestered per year (assuming a rate of 50 tons/hectare/ year)

Assumptions:

The initiative continues for three years by securing additional co-funding. The project continues to engage with the same stakeholders and community members, and the number of participants in each activity increases by 60% each year.



POR AHÍ DERECHO

(Straight Ahead)
ENVIGADO, COLOMBIA



SAFETY CHALLENGE

The normalization of street sexual harassment in the municipality of Envigado, where it is often perceived as a non-violent practice.

THE INITIATIVE

'Por ahí derecho' (Straight Ahead), an initiative by two young women raises awareness among the residents of the municipality of Envigado regarding street sexual harassment as a form of sexual violence.

The initiative, by two young women, conducts educational programmes for Envigado communities and public officials, covering topics such as - a) recognizing micro-aggressions, b) promoting responsible sexuality and body care, and c) implementing participative strategies to prevent street sexual harassment.

ACTIVITIES

Creation of a Violence Meter and graphic line for social media.

Awareness raising and training of cab drivers on harassment and how to support young women undergoing harassment on the streets - in alliance with the Colombian Institute of Family Welfare (ICBF) and its social laboratory.

Intervention of street art and culture in El Dorado Park to raise awareness of the meaning of street harassment.

Youth-led performances and symbolic artistic interventions to raise awareness among citizens and local government officers on what street harassment is and its effects on young women.

Programme Funding
1004 CHF

Funding Duration
3 Months

Is the initiative operational after the programme support has ended?
NOT YET

PARTNERS & ALLIES

Government Organisations (3)

- Colombian Institute of Family Welfare (ICBF): provided a pre-existing initiative, its social laboratory called JuventudES.
- Women's Secretariat of Envigado: support in the creation of a women's circle with legal and psychological counseling.
- Mayor's office of Envigado: support in developing an event to talk to the population about sexual harassment.

Private and Civil Society Organizations (1)

- Cab drivers' union: ally in the implementation of a campaign to make cabs safe places.



BENEFICIARIES

- 30** Young people were engaged through the social laboratory of the Colombian Institute of Family Welfare (ICBF).
- 50** Cab drivers were sensitized to the importance of making their cars safe places.
- 13** Citizens engaged through the social mobilization called 'Space free of street sexual harassment'.
- 200** Citizens engaged through a Violence Meter and graphic line for social networks.
- 50** Indirect beneficiaries through the Sexual harassment survey.

OUTCOMES

Young people enhance their understanding of **how to keep themselves safe**. They feel more valued and can **express themselves** more effectively.

Young women can distinguish and **access cabs that are sensitized** to street harassment and that give them a greater sense of safety.

Communities are brought together and **strengthen their bonds as well as their understanding of street harassment** through creativity and empathy.

PROJECTED BENEFICIARIES (3 YRS)

1,579

162 young people **engage through the social laboratory** of the Colombian Institute of Family Welfare (ICBF).

274 cab drivers sensitized to the importance of making their cars safe places for women.

70 citizens engage through the social mobilization.

1,073 citizens engage through a Violence Meter and graphic line for social networks.

PROJECTED IMPACT

5% decrease in the occurrence of street sexual harassment, an average of 40 cases per year.

Assumptions:
The initiative continues for three years by securing additional co-funding. The project continues to engage with the same target groups and that the number of participants in each activity increases by 20%.

The project's educational efforts help to promote effective prevention strategies of street sexual harassment.

IMPACT PATHWAYS

CONTRIBUTIONS TO SYSTEMS OF CHANGE

Policy	Practice	Resource flows
Power Dynamics	Relationships & Connections	Mental Models

POWER DYNAMICS

Served as a platform to amplify the voices of women in the municipality of Envigado who have suffered sexual harassment in the streets.

Devised strategies to enhance the sense of safety for women residing in Envigado and those living within the municipality.

CONTRIBUTIONS TO RELATIONAL WELL-BEING DRIVERS AND DIMENSIONS

	Material	Relational	Subjective
Personal	●	✓	✓
Societal	✓	✓	✓
Environment	●	●	●

PARCHATE CON LA CALLE

(Patch yourself to the street)

ENVIGADO, COLOMBIA

SAFETY CHALLENGE

The invisibility of the transient population in Envigado. This invisibility contributes to the violation of their rights, further compounded by a lack of awareness regarding existing support systems designed to ensure these rights.

INITIATIVE

La Calle (Patch Yourself to the Street) establishes a dialogue platform with the transient populations (street dwellers) situated in the central area and vicinity of the subway stations in Envigado. The aim is to identify and address issues pertaining to the infringement of their rights.

ACTIVITIES

Performance **'We are all street habitants'**.

Workshops with **Educational Institutes**.

Floating population Human Rights Roundtable.

BENEFICIARIES

27

People involved in street-dwellers data collection.

90

Young participants in workshops at Educational institutions.

52

People participated in the Human Rights Roundtable.

100

Spectators of the performance 'We are all street dwellers'

OUTCOMES

Envigado residents **educated about the transient population**, emphasizing their rights.

Young people have a greater awareness of the transient population, how to relate with them and safeguard their rights.

Stakeholders **mobilized to generate collective actions** to protect rights of street dwellers.

CONTRIBUTIONS TO RELATIONAL WELL-BEING DRIVERS

	Material	Relational	Subjective
Personal	●	●	●
Societal	●	✓	✓
Environment	●	●	●

Programme Funding

1,291 CHF

Funding Duration

6 Months

Is the initiative operational after the program support has ended?

NOT YET

PARTNERS

Govt. Organisations (4)

- Educational institutions
- Envigado's House of Justice
- Envigado's Secretary of Welfare:
- Envigado's Secretary of Security

CONTRIBUTIONS TO SYSTEMS OF CHANGE

Policy

Mental Models

CON EL LIENZO AL VIENTO

(With the canvas in the wind)

ENVIGADO, COLOMBIA

SAFETY CHALLENGE

The underutilization of public facilities for educational and cultural purposes in the municipality of Envigado.

Programme Funding

3,848 CHF

Funding Duration

6 Months

Is the initiative operational after the programme support has ended?

NOT YET

THE INITIATIVE

'Con el lienzo al viento' (With the Canvas in the Wind) turns underutilized public buildings and spaces in Envigado into places for learning and culture - responding to the demands of the youth. This initiative accomplishes this by delivering training to children, adolescents, and young people, offering an alternative educational curriculum focused on the meaningful utilization of cultural, academic, and public spaces. The initiative is by 1 man and 1 woman.

BENEFICIARIES

Children, adolescents and youth participants

11

Participants in writing workshop

7

Participants in dance workshop

20

Participants in drawing workshop

CONTRIBUTIONS TO RELATIONAL WELL-BEING DRIVERS

	Material	Relational	Subjective
Personal	✓	●	✓
Societal	✓	✓	●
Environment	●	●	●

ACTIVITIES

Writing, dance and drawing workshops conducted at a public facility.

PARTNERS

Government Organization (1): Neighborhood "Altos de los Rave" (Zone 3 of Envigado)

OUTCOMES

Children, adolescents and young people **enhanced their creative skills** while discovering new ways of **using public spaces**.

Urban actors collaborate with young people to implement activities in public facilities.

CONTRIBUTIONS TO SYSTEMS OF CHANGE

Practice

Mental Models



www.s2cities.org

The Safe and Sound Cities programme (S²Cities) is an initiative proudly led by Global Infrastructure Basel Foundation, in partnership with ICLEI, hosted by Swiss Philanthropy Foundation, with the support of Fondation Botnar.